

#### WARNING!

Use only under adult supervision and/or guidance - Only to be used by persons capable of understanding the safety aspects concerning misuse of the product. Recommended age 8+ NOT suitable for children under 3 years Small parts could be a choking hazard

- Small parts could be a choking hazard
  Retain these instructions for future reference
  - DD NOT learns the marble run unattended, especially with younger children who may not be familiar with the risks mentioned above.
  - · Always count and pack up the marbles after use
- INSTRUCTION BOOKLET Yo! Use the removal tool to push out the smaller bits of card! x4 Match up triangles **x8** Fold along all **IMPORTANT** crease lines to Ensure you push piece prepare for Put to one side 2 all the way through next steps Repeat steps 4-6 with all 8 hooks Shortest side folds inside 11 12 13 Î 10 10 g Match the wider slot h 6 on piece **10** with the double layer of card 1010



























WARNING! Use only under adult supervision and/or guidance - Only to be used by persons capable of understanding the safety aspects concerning misuse of the product. Recommended age 8+ NOT suitable for children under 3 years Small parts could be a choking hazard

- - · Retain these instructions for future reference  $\cdot$  DO NOT leave the marble run unattended, especially with younger children who may not be familiar with the risks mentioned above.
- Always count and pack up the marbles after use
- INSTRUCTION BOOKLET 76 50 Repeat steps 74-77 with second switch pieces 0 0 0 Push the washers up to both brackets to hold the switch in place Make sure the hole in the path, the switch, and the path below are all in line 81 80 Push the washers up to both towers to hold the switch in place

Make sure the hole in the

path, the switch, and the

path below are all in line



Yo! See the back pages for troubleshooting guide and science facts!











Make sure the funnel is as round in shape as possible













# **Troubleshooting Guide**

# Picking up marbles

Place some marbles on the starting track. Turn the handle SLOWLY and carefully, ensuring you are turning it the correct way (check the arrow on the handle) The hooks will pick up the marbles and lift them to the top of the marble run, ready to make their way down the paths!

# When I turn the handle the belt doesn't move properly

First, **stop turning** the handle, you could break something otherwise! Check if the hooks are stuck at the marble pick-up point or the marble drop off point. Also, check if the teeth of the gears at the base of the elevator are slotted into the holes in the belt.





## Switches not working?

The switches should allow the marble to take 3 different routes down the marble run! If they are not working try checking that the **hole** in the path, the **switch** itself and the **path below** are all lined up. Try looking from above to double check! Also, check the washers are pushed right up to the brackets/towers so that the switch can't change position! Finally, make sure there is nothing getting in the way of the switches flipping backwards and forwards.

### Help! The marble keeps flying out of the funnel

This probably means that the funnel is not the right shape. Try gently pushing in the sides to encourage the funnel to be more rounded and less oval shaped.

# Why is the belt slipping and becoming baggy?

This means that you have not pushed in the hooks (2) far enough. Try taking the belt off and pushing all the hooks all the way possible and locking in place with the teeth (3).



# I have another question









yo! Need more help?



#### SCAN FOR VIDEO INSTRUCTIONS AND MORE FUN STUFF!

buildyourownkits.com

on a flat and stable surface such as a table

Place the marble run

# **Marble Run Science**

A Newton is a measure of force. It is equal to mass (kg) x acceleration (ms $^{-2}$ )

Energy is measured in Joules (J). 1J is the amount of energy used to move 1 Newton (N) by 1 metre (m)



## **Potential Energy**

Potential Energy is the energy stored in an object when it is held at a height. When the marble reaches the top of the marble run it has potential energy which can be calculated by:



**ENERGY** 

**OF MARBLE** 

another"

When a marble goes down the Marble Run, the marble starts with Potential Energy. When it is released, this energy is transferred to Kinetic Energy, sound, and lost to friction. This is called a **Sankey Diagram** - it shows energy

FRICTION



## **Kinetic Energy**

Kinetic Energy is the energy of an object when it is moving. To calculate the kinetic energy of the marble going down the Marble Run, you use the equation:

# $\frac{1}{2}$ x Mass x Velocity<sup>2</sup>

Velocity is another word for speed! The equation for speed is:

# Speed = <u>Distance</u> Time

So if the marble travelled travelled 3m in 1 second, it would be moving at 3 metres per second! This means the kinetic energy of the marble would be:

 $\frac{1}{2}$  x 0.005 x 3<sup>2</sup> = **0.0225** 

#### Sound

Not all of the Potential Energy is converted to Kinetic Energy. Some of the energy is transferred to sounds listen out when a marble moves down the Marble Run!

~0.0005

## Friction

The remainder of the energy is lost as friction as the marble moves along the paths. Try rolling a marble on carpet and on a smooth table - which one moves faster? Smooth surfaces have less friction, so the marble will move faster, as less of the Kinetic Energy is lost to friction!



www.paperengine.com